



# Baseball



# Softball

## Basin Recreation

### Parent Packet

|  |       |
|--|-------|
| Letter.....                                  | 2     |
| Baseball & Softball Information.....         | 3     |
| Field Abbreviations and Important Dates..... | 4     |
| PARENT CHECKLIST .....                       | 5     |
| Knothole Club.....                           | 6     |
| Loco Lizard Bonus.....                       | 7     |
| League Rules.....                            | 8-14  |
| Children and Sports skills.....              | 15-16 |
| Maps and directions.....                     | 17-19 |

1388 Center Drive @ Newpark  
435-655-0999

[www.basinrecreation.org](http://www.basinrecreation.org)

Weather Hotline 435-649-1564 x5

## Welcome to Basin Recreation and the World of Recreational Sports!!

We at Basin Recreation feel very fortunate to have the opportunity to provide a fun and exciting sport atmosphere for your child/children. Our goal as an organization is to instill the unique aspect of sport into the participants. The understanding of team play, sportsmanship of winning and losing, leadership, and following directions are just a few of the experiences your child/children will be exposed to by participating in organized sports. The lessons learned and how they are presented by coaches and parents can be carried through youth into adulthood. It is hard to imagine that experiences a 7 year old has playing a sport can help mold his or her adult life, but it is true.

There are few items we would like to cover to help with the season your player is enrolled:

**1. Parking**

- a. Please park in the designated area listed on the map include in this packet.
- b. Some schools may be towing vehicles parked in the wrong area
  - i. We were told that vehicles parked in the bus turn-a-round area at Ecker Hill will be towed. Please try to park in the lot at the front of the school.
- c. If you have questions on parking please feel free to contact me for the proper location.

**2. Trash**

- a. Please make sure we are cleaning up after our teams and players
- b. We are allowed to use the schools for our activities as long as we keep them clean. Throwing away drink containers and food wrappers when the games are over will help in this problem.
- c. For programs held in the Field House, please remember to observe rules for using the field: No food of any kind, no drinks except water, and gum is strictly prohibited. We can also keep this valuable facility clean by checking shoes, especially cleats, for mud, and remember to pick up any trash.

**3. Siblings**

- a. We love having bothers and sisters come and watch the games. However they need to be supervised so we don't have balls rolling onto the court/field or kids running on to the playing surface. This could harm both the players in the game and/or the sibling.
  - i. When inside the schools, we have been asked to make sure kids are not running up and down the hallways. Also keeping off of the folded tables will make the custodians happy. Please keep your children in the gym area.
  - ii. When playing at the Racquet Club the entryway needs to stay clear. Patrons of the facility use this area and they do not need worry about being hit by a ball or run into by kids playing.

By following these guidelines, we try to ensure a great experience for everyone, from the players to the facility providers. Furthermore, please read the remainder of this packet to help the season run smoothly. If we all pitch in a small ways, we can make a big difference. Thank you!

Go have some fun!  
Brian Hanton  
Program Coordinator

# Recreation Baseball and Softball 2010

We are looking forward to a fun and exciting spring this year in both our baseball and softball leagues. I will attempt to cover most items you may have questions on regarding our league. A full Q & A sheet is listed on the web site [www.basinrecreation.org](http://www.basinrecreation.org).

**Q. How do I know if a game is going to be cancelled?**

A. Call 435-649-1564 x5 after 4pm. We try to play every session and wait as long as possible before making the call in hopes that we will play.

**Q. Why isn't my son/daughter on the team I requested?**

A. Due to the large amount of requests/demands we have steered away from the request format. Teams will be formed by area or school. In the ideals of recreation we want the kids to make new friends.

**Q. What days do we play on? What time?**

A. Tentative Game and practice days are as follows:

**Baseball**

**T-Ball** (Pre-Kind) – Mon & Wed

**PeeWee** (1&2 Grade) – Tues & Fri

**Minor** (3&4 Grade) – Mon & Thurs

**Major** (5&6 Grade) – Tues & Fri

**Pony** (7-9 Grade) – Mon & Thurs

**Softball**

**Storm** (3<sup>rd</sup>-5<sup>th</sup> Grade) - Mon & Wed

**Thunder** (6<sup>th</sup>-9<sup>th</sup> Grade) – Mon & Wed

*Games and practices will start at 5:00pm and 6:30pm.*

*These times are tentative; it all depends on how many kids sign up to play.*

**Q. Are the days listed the only days the leagues will play?**

A. No, there is a chance that there may be some games on days other than what is listed. Make up games and games with Kamas and Coalville may be on different days. We will try to keep them to a minimum but it will depend on the games with the other cities.

**Q. Is there travel involved?**

A. The softball leagues play games with Kamas and Coalville, so they will travel.

*Pony league will travel to Kamas and Coalville.*

*The Minors and Majors may have a chance to play a few games against Kamas and Coalville as well, that is not a sure thing. So they may travel.*

**Q. What equipment does my player need?**

A. Every player will need to bring their own mitt & cleats or sneakers.

1. Players will receive a Hat or Visor and a Jersey.

**Q. Where do we play?**

A. All over town...Ecker Hill, TMMS, Trailside Ele. and the high school fields. Some divisions will also play in Kamas, Henefer, Oakley and Coalville..

# Important Date....

**Monday May 3<sup>rd</sup>**– First day of scheduled practice

**Saturday May 15<sup>th</sup>** – Opening day games for the Peewee, Minor and Major leagues

**Saturday May 15<sup>th</sup>** - Pitch, Hit and Run competition at Ecker Hill Middle School.

TBA- Team Photo Days

TBA- Salt Lake Bees Player Clinics

Salt Lake Bees Game- Every player will receive a ticket voucher to a game allowing them to attend any game on the home schedule.

I will be adding more dates on to the schedule as we learn of other upcoming events.

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## PARENT “SELF” CHECKLIST

**By registering my child in a Basin Recreation program, I pledge to follow the examples below and exercise my own good judgment regarding my personal conduct during youth games and practices.**

**Punctuality.** I will be on time or early when dropping off my child for a practice or game. I understand that is embarrassing for my child to be late to a game or practice and that I am putting him/her at physical risk by not providing adequate time for warm up. I understand the importance of picking up my child on time for all games and practice. This shows respect for the volunteer coach, who has other time commitments, and it tells my child that he or she is my top priority.

**Purpose of Sports.** I understand that the top three reasons kids play sports are to have fun, make new friends and learn new skills. I understand that the game is for the kids, and that I will encourage my child to have fun and keep sport in its proper perspective. I understand that athletes do their best when they are emotionally healthy, so I will be positive and supportive.

**Encouragement.** I will redefine what it is to be a “Winner” in my conversations with my child. A winner is someone who makes maximum effort, continues to learn and improve, and does not let mistakes, or fear of making mistakes, stop them. I understand that mistakes are an inevitable part of any game and that people learn from their mistakes. I understand that all children are born with different abilities and that the true measure is not how my child compares to others but how he/she is doing in comparison to his/her best self. If you email [bhanton@basinrecreation.com](mailto:bhanton@basinrecreation.com) telling Brian you read this document you will receive a free 5 punch pass to the Fieldhouse.

**Respect.** I will “Honor the Game.” I understand the importance of setting a good example of sportsmanship to my child. No matter what others may do, I will show respect for all involved in the game including coaches, players, opponents, opposing fans, and referees. I understand that officials, coaches and players make mistakes. If the referee makes a “questionable” call, I will continue to respect the individual and be silent.

**Cheering.** I understand that games can be exciting times for my child who is trying to deal with the fast-paced action of the game, respond to opponents, referees, teammates and listen to coaches. I will not add confusion by yelling out instructions. During the game, I will limit my comments to encouraging my child and other players for both teams.

**Attitude.** I will not make negative comments about the game, coaches, referees or teammates in my child’s presence. I understand that this plants a seed, which can negatively influence my child’s motivation and overall experience. It may even make my kid a winner, or a wiener, but definitely not a winner.

**Refereeing.** I agree to help as an official for a future game if I am having a hard time cooperating (yelling at or any type of unruly behavior) with the officials at a game I am watching.

### Why Children Play Sports (IN ORDER!!!)

1. TO HAVE FUN
2. To learn and improve skills
3. To be with friends and make new ones
4. Excitement
5. To succeed or win
6. To exercise and become physically fit
7. To be part of a team

*By reading this document you, your family and friends will abide by the above statements.*

Every player in our league will be a member of the:



**Every player will receive:**

**a. One ticket voucher to a Bees game**

i. We will have extra ticket vouchers for parents, friends and family to purchase

1. Contact Brian Hanton [bhanton@basinrecreation.com](mailto:bhanton@basinrecreation.com) and he will set the up the tickets.

**b. A Bees t-shirt**

**c. A membership card**

- i. This will provide special discounts listed on the card
- ii. Members can purchase one discount ticket per game to any Bees regular season game in 2010

**d. Entry into Bees Player clinics at Spring Moble Field.**

1. Clinics will be provided by the Bee's players throughout the season. As we learn when these dates are we will pass them on to you.



SLIDE IN AFTER THE GAME....

As with all youth sports, once again Loco Lizard Cantina has offered a “KIDS SPORTS SPECIAL!!” Kids in sports uniforms eat FREE off of the kids menu with each adult entree purchased.

Kimball Plaza at Kimball Junction (Behind Chevron)  
645-7000

# T-Ball Rules

## Age

1. Pre-school & Kindergarten ages 5 & 6, Boys & Girls.

## Playing Fields

1. Bases - 50 feet
2. Pitching Distance - 38 feet
3. Pitchers circle 5 ft.
4. Home to second base - 70 feet 8-1/2 inches
5. Outfield line 15 ft. from base line
6. 15 ft. Arc around home plate or batting tee.

## Equipment

1. Regulation safety balls, tee ball bats, and uniforms will be used and supplied by Basin Recreation.
2. The batter, players in the on-deck circle, and base runners are required to wear batting helmets.

## Playing Rules

1. No player may bat twice in one inning. Once every player in the lineup has batted, teams shall switch batting for fielding and vice versa, regardless of the number of outs obtained. If an out is made the player leaves the base where the out is made.
2. All players shall be used defensively. Extra infielders are to be stationed between first and second base and shortstop and second base.
3. There shall be four outfielders stationed behind the outfield arc until the ball is hit. All team members shall be encouraged to play all positions. *Example: Don't leave a kid in the outfield the whole game!*
4. Batters are not permitted to bunt the ball, a hit must travel outside the 15 ft arc around home plate or it shall be considered a foul-ball.
5. Base runners are not permitted to steal or lead-off base and shall remain in contact with the base until the ball is hit.
- 6 There are **no** advances on an overthrow. Once the ball is played to a base, the ball is dead.
7. There will not be a catcher behind the Tee. The only person behind the Tee shall be the coach who places the ball on the Tee.

## Pitching Rules

1. Players do not pitch.
2. The pitcher must remain in the pitcher's circle until the ball is hit.

## Length of Games

1. Games will be fifty minutes in length. Please end the game 10 minutes before the hour regardless of time played so that the next scheduled game can start on time.
2. Tie games are not continued beyond the time limit and shall remain a tie.
3. Records and standings will not be kept.

# Pee Wee Baseball Rules

1. 1st and 2nd grade boys and girls

## **Playing Fields**

1. Bases - 60 feet
2. Pitching Distance - 38 feet.

## **Equipment**

1. Baseballs will be supplied by Basin Recreation.
2. It is recommended that rubber soled shoes such as, "tennis shoes" or soccer style soft cleats be used. No metal cleats will be permitted.
3. The batter, players in the on-deck batting area, base runners, and players coaching 1<sup>st</sup> and 3<sup>rd</sup> base are required to wear headgear. Helmets will be provided to the coaches by Basin Recreation.
5. Catchers are required to wear a mask, chest protector, shin guards and protective headgear when catching behind the plate. This equipment will be provided by Basin Recreation.
6. Athletic supporters (cups) are required by all players who catch.

## **Playing Rules**

1. The entire roster of players present for the game will be placed on the batting line-up.
2. All players present will play in the field. No player will play the same position for more than two (2) innings in any game. Players must rotate from the infield to the outfield and visa versa when rotating positions. No kids should be in the outfield or the infield for the whole game.
3. No player may bat twice in one inning. If there are less than three outs when every player has batted, the teams shall change sides. If three (3) outs are obtained before everyone bats around, the teams shall change sides.
4. Batting: Coaches will pitch to there own team. If after 6 pitches the batter has not hit the ball in fair territory a batting tee will be placed and the batter will hit off the tee.
5. Base runners are not permitted to steal or lead-off and shall remain in contact with the base until the ball is hit. One (1) warning will be issued, 2nd warning will result in the runner being called out.
6. There shall be no infield fly rule.
7. There will only be one base awarded on an overthrow. The ball becomes dead once played to a base where there is an overthrow. (EX.: The ball is overthrown to first, the runner can go only to second, and the ball becomes dead).
8. If a player is called out they need to go to their bench. We are trying to teach the players the rules of the game so please help with this rule.

## **Length of Games**

1. Six innings or one hour and fifteen minutes.
2. No new inning will begin after one hour and ten minutes.
3. When the score is tied at the end of the maximum number of innings, the game shall be declared a tie.
4. Records and standings will not be kept.

# Minor League Rules

## PLAYING FIELD

1. Distance between bases is 60 feet
2. Pitching distance is 45 feet

## EQUIPMENT

1. Game balls will be supplied by Basin Recreation
2. No metal spikes of any type will be permitted. Tennis, turf, or rubber cleats are permitted. The penalty for use of illegal shoes shall be removal of the shoes from the game, and if no legal footwear is available, removal of the affected player or players from the line-up.
3. The batter, players in the on-deck circle, base runners and players coaching in the baseline coaching boxes are required to wear NOCSAE approved headgear.
4. Catchers are required to wear a cup-type athletic supporter, mask with throat guard, chest protector, shin guards, and protective headgear, which protect the top of the head when behind the plate.
5. It is recommended by Basin Recreation that managers make every effort to encourage the wearing of athletic supporters by all players.
6. Machine will be provided by Basin Recreation

## THE START

1. The team listed first on the schedule is the home team and will use the third base dugout.
2. Game time is 1 hour, 30min or six innings whichever comes first. No new inning will begin after 1 hour, 15 min unless the game is tied. If time permits another inning may be played.
3. An inning will end when a team gets three (3) outs or scores six (6) runs, unless it is the last inning where we will play 3 outs.
4. A game will be considered complete if at least four (4) innings have been played.
5. **12 Run Rule:** If the home team leads by 12 or more runs after the top of the fourth inning  
Or if the visiting team leads by twelve or more runs after the bottom of the fourth inning,  
the game will be over.
6. The visiting team may use the infield for a ten-minute warm-up starting twenty minutes before game time. The home team may use the infield for warm-ups starting ten minutes before game time. The players from the home team should remain in the field so that the game may start at the scheduled time.
7. There will be **no Forfeits**. If a team is short on players we will “borrow” from the other team, if possible, until more players arrive.

## PLAYING RULES

1. Stealing is not permitted under any circumstances. This includes attempting to reach base on a drop third strike or passed balls.
2. All eligible players present at the game will be placed in the batting order. If a player arrives after the game has started, they may be added at any time to the bottom of the batting order. Only nine (9) players on the field at one time.
3. Every eligible player must play in at least two (2) innings in every game. If for some reason a player doesn't play their innings, that player will start the next game and play at least two (2) innings at that time plus any innings they did not play the game before.
4. If the ball goes beyond the confines of the playing field (outside the foul line) only one base will be allowed.
5. There is open substitution in the field. A player may play in any position in the field but the batting order must remain the same.
6. Any close play at a base/plate the runner is required to slide, except first base where the runner can run through the base.

## PITCHING RULES

1. Only Basin Staff will run the Pitching Machine.
2. The 4 ball/3 strike count will be in effect
3. There will be a player to field the “pitching” position to the right (3<sup>rd</sup> base side) of the pitching machine.
4. The machine & umpire are considered in the field of play

# Major League Rules

## PLAYING FIELD

1. Distance between bases is 60 feet
2. Pitching distance is 45 feet

## EQUIPMENT

1. Game balls will be supplied by Basin Recreation
2. No metal spikes of any type will be permitted. Tennis, turf, or rubber cleats are permitted. The penalty for use of illegal shoes shall be removal of the shoes from the game, and if no legal footwear is available, removal of the affected player or players from the line-up.
3. The batter, players in the on-deck circle, base runners and players coaching in the baseline coaching boxes are required to wear NOCSAE approved headgear.
4. Catchers are required to wear a cup-type athletic supporter, mask with throat guard, chest protector, shin guards, and protective headgear.
5. It is recommended by Basin Recreation that managers make every effort to encourage the wearing of athletic supporters by all players.

## THE START

1. The team listed first on the schedule is the home team and will use the third base dug out.
2. Game time is one hour and thirty minutes or six (6) innings, whichever comes first. No new inning will begin after one hour and thirty minutes unless the game is tied. In the event of a tie, if time permits a new inning will be played. If time does not permit, the game will end in a tie. The field supervisor will determine if there is enough time to play a new inning.
3. An inning will end if a team gets three (3) outs or scores six (6) runs, except the last inning where it is 3 outs.
4. A game will be considered complete if at least four (4) innings have been played.
5. There will be **no Forfeits**. If a team is short on players we will "borrow" from the other team, if possible, until more players arrive.

## PLAYING RULES

1. Stealing is permitted. The runner must remain on the base until the ball has crossed the plate. If the runner leaves the base before the ball crosses the plate, in the judgment of the umpire, the runner is out.
2. Batter's **may not** advance on dropped third strike. The batter is considered out as soon as the third strike is called.
3. All eligible players present at the game will be placed in the batting order. If a player arrives after the game has started, they may be added at any time to the bottom of the batting order. Only nine (9) players on the field at one time.
4. Every eligible player must play in at least two (2) innings in every game. If for some reason a player doesn't play their innings, that player will start the next game and play at least two (2) innings plus any missed innings they did not play the game before.
5. On an over throw; runners may advance as many bases as they want as long as the ball remains in play. The runners advance at their own risk. If the ball does go out of play the runner is awarded the base they were going to plus one more.
6. There is open substitution in the field. A player may play in any position in the field but the batting order must remain the same.
7. Any close play at a base/plate the runner is required to slide, except first base where they are allowed to run through the base.

## PITCHING RULES

1. Any team member is eligible to pitch, subject to the restrictions of the pitching rules.
2. Pitchers may not pitch in more than three (3) innings on the same calendar day.
3. If pitching in more than one (1) game in the same calendar day, pitchers may pitch any combination of innings in those games provided they do not exceed the maximum number of innings in a calendar day.
4. Pitchers are allowed to pitch in no more than six (6) innings in any one-calendar week.
5. After throwing one (1) pitch to a batter, the pitcher shall be considered to have pitched in one (1) inning.
6. If a relief pitcher comes in "cold" the umpire shall allow the pitcher to warm up properly with at least eight (8) warm-up pitches.

# 2010 Pony

## RULES

1. Game length will be 7 innings or no new inning after 1 hour and 45 minutes. In the event there is a tie and the time limit has expired we will use the International Tie Breaker for 1 inning to break the tie. A runner will be placed on second base at the start of the top and bottom half of the inning. If the tie is not broken that inning the game will end in a tie. **Exception:** (If it is the last scheduled game of the day, continue with another inning of International Tie Breaker, starting the runner on third base and continuing play until the tie is broken. However, if daylight becomes an issue then the game will end in a tie.)
2. 10 run rule after 5 innings.
3. Pitchers are allowed to pitch 8 innings in one week (please keep in mind how much they have pitched during the week in any other games).
4. Once a pitcher leaves the mound they can not re-enter as a pitcher, they can move to other positions but may not go back in to pitch.
5. Unlimited Defensive substitutions.
6. On offense you can hit 10 or more in the batting order, but designate prior to the game. If you hit nine the re-entry rule will be in place; starters can re-enter one time in the same spot in the order.
7. Home team will be official scorer unless otherwise designated by umpire. Put starting time in the book.
8. We will enforce an *avoid contact* or must slide rule at all bases. *Malicious contact-runner will be ejected.* It is the desecration of the umpire if the runner is trying to avoid contact or a collision.
9. *A must slide rule will be in effect when an infielder is attempting to turn a double-play at second base.* This rule is for the protection of the baserunner.
10. No speed up rules. Every player needs to learn to run the bases
11. There are no restrictions on the size of bats.
12. Keep your team hustling on and off the field.
13. Show respect to the umpires, your opponents and most of all to this great game.
14. Players can lead off and steal.
15. Bases will be 80 feet and pitchers distance is 54 feet.

# **Basin Recreation**

## **Girl's Softball League Rules**

### **2010**

Play will be governed by the National Federation of State High School Associations (N.F.H.S.) Rules with the following modifications.

#### *Playing Field*

1. Distance between bases is 60 feet.
2. Pitching distance is 25 feet for the Magic League, 30 feet for Power League, and 40 feet for Thunder League.

#### *Equipment*

1. Game balls will be supplied by the recreation department or the home team.
2. The Magic League will use an 11" safety softball. The Power league and 11" softball. The Thunder League will use a 12" raised seem softball.
3. No metal spikes of any kind will be permitted. All players must have suitable footwear. No sandals or open toe shoes allowed. If suitable footwear is not available the player must be removed from the game.

#### *Special Rules for the Magic League (1<sup>st</sup> & 2<sup>nd</sup> Grade)*

1. Coaches will pitch to their own team using an 11" safety softball.
2. Each inning will consist of either 3 outs or 6 runs, which ever happens first. We will not be batting through a line-up.
3. All players will play defensive positions on the field.
4. Each batter will receive up to 6 pitches, if the batter does not hit the ball in fair territory a tee will be placed and the batter will hit off of the tee.
5. A girl will play the position of pitcher, standing about 2 yards off the pitcher's mound, acting as pitcher, Catcher will throw to pitcher, as well as remaining team for end of play. Game will continue until the pitcher (girl) has the ball.
6. The coach on the field pitching will also be the assumed umpire, calling close calls. There is no home plate umpire.
7. Games will be 5 innings or 1 hour. No new inning after 50 minutes.
8. Dead Ball zone directly in front of home plate. When the batter is hitting, the ball must go beyond this zone for it to be in play, otherwise it is a dead ball.

#### *Special Rules for the Storm League (3<sup>rd</sup>-5<sup>th</sup> Grade)*

1. Games will be 5 innings or no new inning after 1 hour 15 minutes. Each inning will consist of either 3 outs or 6 runs, which ever happens first. We will not be batting through a line-up.
2. Pitching will be done by the players.
3. All players will play on the field. All players will bat.
4. Home team will take the field upon umpire's request and will use third base dugout, if conflict arises.
5. Stealing is not permitted.
6. All eligible players present at the game will be placed in the batting order. If a player arrives after the game has started, they may be placed at the bottom of the batting order
7. We will play 3 outs or 6 runs except in the last inning where it is 3 outs

*General Game Rules for the Thunder League (6<sup>th</sup>-9<sup>th</sup> Grade)*

- 1. Home team will take the field upon umpire's request and will use third base dugout, if conflict arises.**
- 2. Game time for fast pitch is one hour and 30 minutes or six complete innings. No new inning will begin after one hour and fifteen minutes.**
- 3. A game will be considered complete if at least four innings have been played. If a game is called for any reason before it reaches four innings, or if the score is tied when called, the game is considered a tie.**
- 4. In fast Pitch, 3 strikes shall be considered a strike out. 4 balls will be a walk.**
- 5. If a game has reached the full four innings and is suspended for weather, darkness, or other reasons, the completion of the game will be determined by the Recreation Department.**
- 6. Stealing is permitted in the Fast Pitch league.**
- 7. Batters may advance on dropped third strike only if 1<sup>st</sup> base is unoccupied.**
- 8. A pitcher may have 8 warm-up pitches at the start of an inning or upon entering a game midway through an inning.**
- 9. All eligible players present at the game will be placed in the batting order. If a player arrives after the game has started, they may be placed at the bottom of the batting order.**
- 10. There is open substitution in the playing field. Any player may play anywhere, but the batting order must remain the same.**
- 11. Fast Pitch will play 3 outs or 8 runs except in the last inning where it is 3 outs.**
- 12. There is no limit on foul balls.**

*Conduct*

Any player, adult volunteers, coaches, parents, or other participants or spectators, who engage in any unsportsmanlike conduct such as fighting, abusive language, derogatory activity, or persistent verbal interaction, may (and most likely will) be suspended for one or more games by the Recreation Department. Conduct by all involved in this league should be flawless and exemplary.

# *Children and Sports Skills: A guide for Parents and Coaches*

*Remember mom, dad and coaches...I'm just 4, 5 or 6...*

*Here is what you can expect of me in playing sports:*

1. I'll have the tendency to keep the ball once I get control of it. I'll likely run in a straight line, even if I am going the wrong way, and may not stop at the field boundaries.
2. I may be easily distracted by things around the athletic event, such as a neat frog, butterflies, airplanes or whatever gets my attention.
3. There will probably be a big difference in my attention span between ages 4 and 6. At age 4, I may be unable to understand games or keep up physically with the 6-year-olds. At age 6, I will be more likely to understand the game basics and control a ball with my hands and feet.
4. Generally I will enjoy the physical activity. I may be content to just stand in the field and occasionally reach out for the ball if it comes close to me.
5. Teamwork is a difficult concept for me to grasp; I generally will have a "me" or "mine" concept of the game. Passing the ball to my teammates will be limited.
6. Catching a ball is difficult for me but generally I am able to make a catch before it bounces twice.
7. I am able to kick a stationary ball but have difficulty kicking a rolling ball.
8. I have very little concern with winning or losing.
9. I may or may not appear to understand instructions from coaches. Remember to keep the instructions direct because I am unable to interpret vague statements.

*Mom, Dad, Coaches...*

*Here's where I'm at in the sports field at 7 and 8 years old:*

1. I am beginning to understand the team concept idea.
2. I am switching from the "me" and "mine" concept to realizing that teammates are present too.
3. I've developed the ability to catch a gently thrown ball.
4. Most of the time I am able to dribble a ball continuously with my hands or feet without losing control.
5. I am able to learn and understand the rules of the game.
6. From my point of view, playing the game is the major thing; winning is not a major concern.
7. I will accept instructions from my coaches, but I need them to be direct and not vague.
8. I may get overloaded by my parents or fans shouting instructions. Let coach give me instructions.
9. I can become easily embarrassed by intense, negative criticism by fans or parents.

***Hey mom, dad, coaches...***

***I am getting more control in my ability to play sports but please realize I'm still 9 or 10 years old. Here is what you can expect of me:***

1. I am able to maintain a dribble with my hands or feet.
2. I am able to control a ball using a variety of body parts such as a thigh or head in soccer, or a bump volley in volleyball.
3. I am able to consistently hit a thrown ball with a bat (in baseball) or racquet (in tennis or ping-pong).
4. Using my maturing motor skills, I am able to throw, catch or kick.
5. I am able to use my hands or feet with competency.
6. I now understand the team concept.
7. I may be easily embarrassed by intense, negative criticism and behaviors by adults.
8. I now can accept the instructions of coaches. To some degree I may be able to interpret ambiguous directions, but receiving parental instruction at the same time as coaching instruction can confuse me.

***I'm 11 or 12 years old and watch me go. Parents, coaches...her is what you can expect of me now:***

1. I am able to throw and kick a ball with accuracy and for distance.
2. I am able to hand or foot dribble a ball while keeping an opponent from stealing it.
3. I am able to develop offensive and defensive tactics in team games.
4. I am able to combine individual physical skills in a competent manner, such as leaping, rolling, weight transfer, hand/foot dribble, running, throwing, etc.
5. While being guarded by an opponent, I am able to throw and catch.
6. I can accept decisions of game officials, even if I disagree with the call.
7. I understand that skill improvement requires input of practice time and effort.
8. I accept the instruction from coaches. I may even make my own modifications of coaching directions.

***Parents, coaches: Now that I'm 13 or 14 years old, I have developed quite well and have an interest in the benefits of sports activities. But I'm still a young teenager and here is what you can expect:***

1. I will combine different physical skills to a more competent level.
2. I have a tendency to practice skills learned in practice on my own.
3. My interest is growing in developing, improving and maintaining body composition.
4. I know, and can describe, proper conduct form participation in sporting activities including ethical and unethical behavior.
5. My taking part in physical activities helps me recognize the long-term physiological and psychological benefits.
6. I accept the instructions from coaches, but during games I may become angry at negative yelling or instructions shouted by fans or parents.

☑ Henefer Field Directions-

- 80 E-84
- 84 to first Henefer Exit
- Turn Lt on Center St.
- Field on the right 2 blocks
- Look for the light towers

☑ Oakley Field Directions-

- 248 to State Rd. 32 (Kamas Light)
- Turn Left on to 32
- Drive approx. 5 miles
- Fields on the right as you enter Oakley

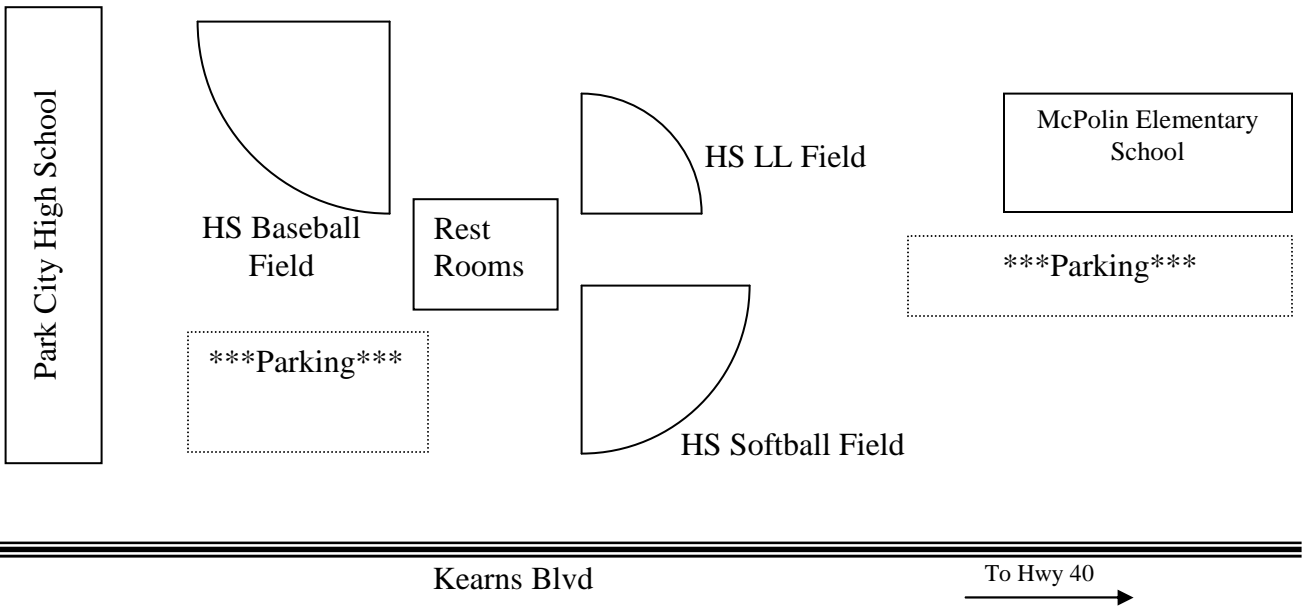
☑ Kamas Field Directions

- 248 to State Rod 32 (Kamas Light)
- Go straight though the light to the South Summit Aquatic Center
- The field is located behind the facility

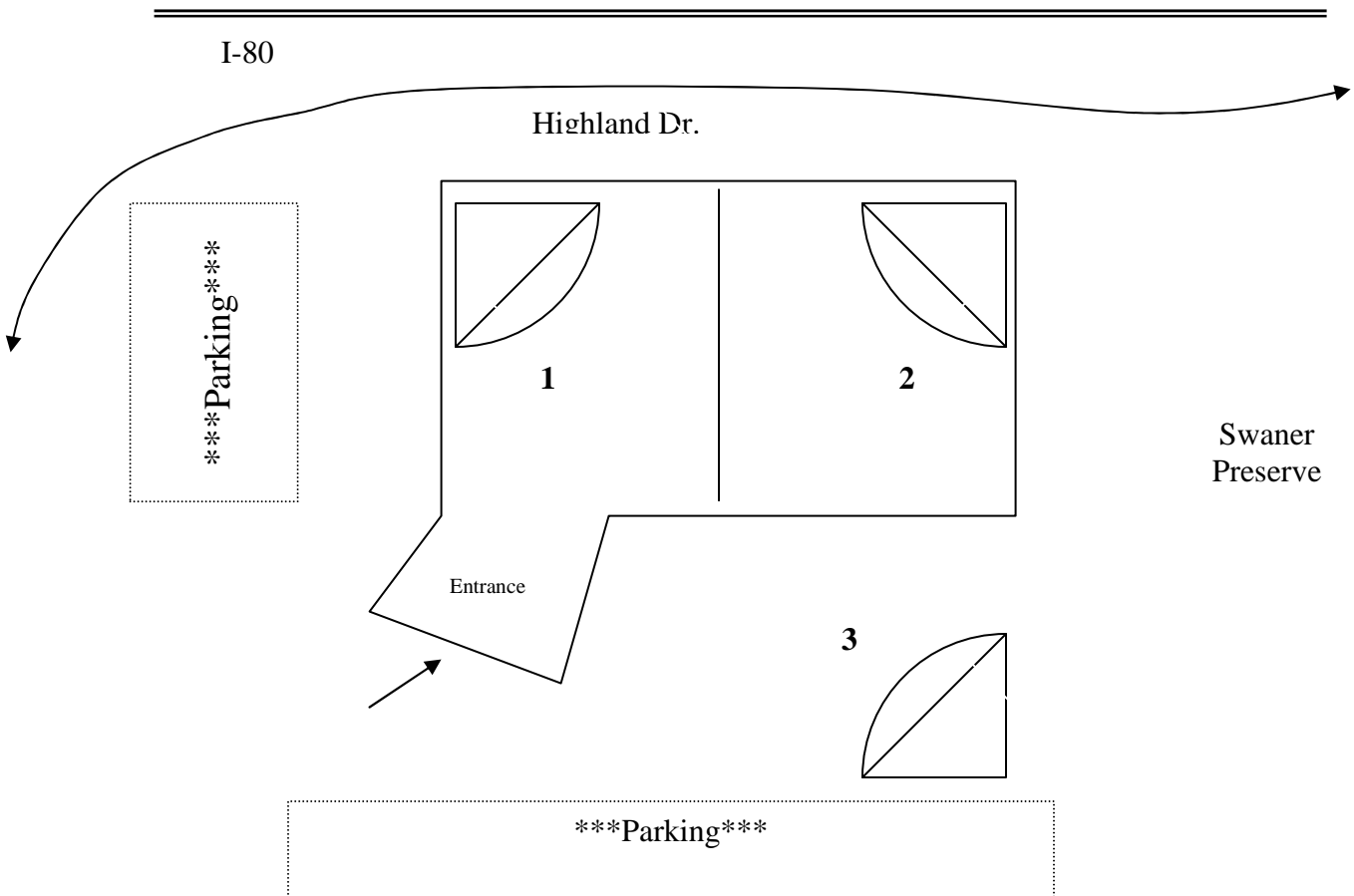
☑ Coalville Field Directions

- 80 East to Coalville Exit
- Turn right off the Highway
- Next stop take a left
- First street on your right turn right
- Fields will be up the hill by the schools

# High School Field Locations

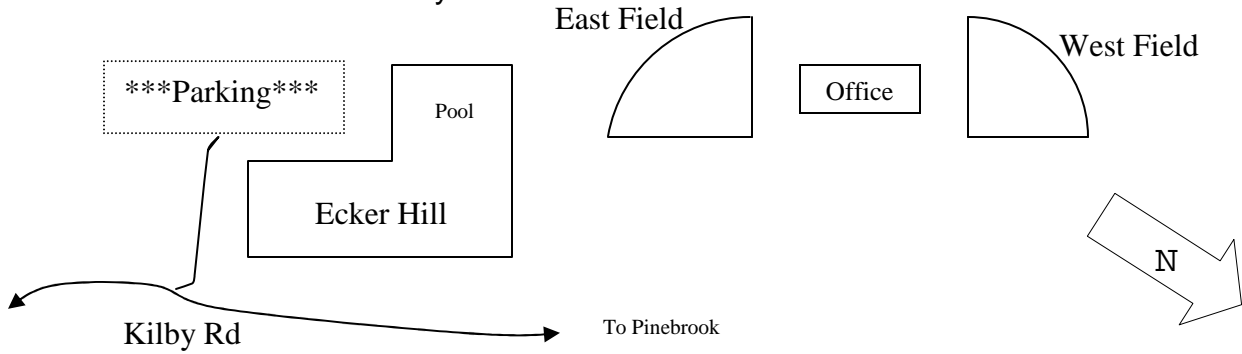


# Field House Fields



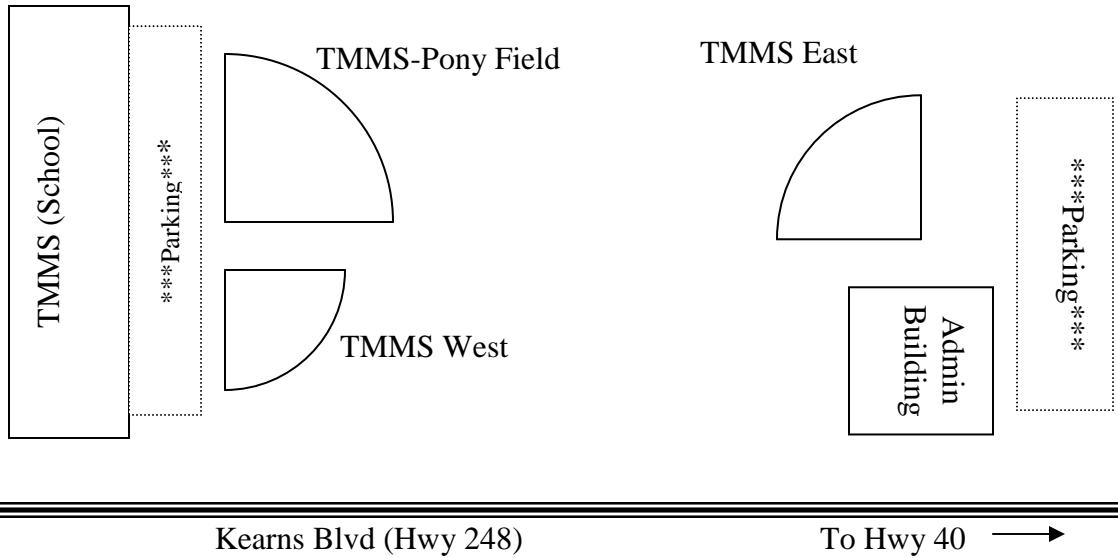
## Ecker Hill Middle School Fields

2465 W. Kilby Rd



## Treasure Mountain Middle School Fields

2530 Kearns Blvd



## Trailside Elementary School Fields

5700 Trailside Dr

